

MAJORS DIVISION – LOCAL RULES

Based upon Local Rules on file with Western Region Little League Headquarters, San Bernardino, California



The following modifications of Little League Baseball Official Regulations and Playing Rules, Minor League Divisions, have been adopted as “Local Rules” for the MAJORS Division of Claremont American Little League:

1. Regulation III, paragraph (d) specifies procedures for the loss of a player from a team. A manager must advise the Player Agent and League Representative of the possible or actual loss of a player immediately, but in no case later than at the conclusion of the second consecutive game absence of the player.
2. A team may have a total of three (3) adults in the dugout area and at least one of which must remain in the dugout whenever there is a player in the dugout (Rule 4.05 Paragraph (1)). **(FIELD #1 Dugouts requires 1 Coach at bottom of Stairs when players are in the dugout)**

NOTES ON RULES:

- A. In the event of injury to a player, the umpire(s) shall stop play immediately. After the injured player has been tended to, the umpire(s) shall authorize the scoring of such runs and send runners to such bases as is deemed to be the most likely outcome of the play.

LOCAL LEAGUE ALLOWED RULE MODIFICATIONS:

- Reg X(c): No new inning after 2 hours from start of game. No drop dead time. All games must end at 8:55pm
- Rule 4.04: A continuous batting order will **BE** in effect
- Rule 4.10(e): The 10-run rule will **BE** in effect
- Rule 4.13: A team may play **two (2)** doubleheaders in a calendar week. No team shall play three games in a day.
- Rule 4.16(a): A game may not be started with less than **nine (9)** players on each team.
- Rule 4.17: A game may not be continued with less than **nine (9)** players on each team.
- Rule 6.02(c): The one-foot-in-batters box rule will **NOT BE** in effect
- Rule 6.05(b)(2): The dropped third strike rule will **BE** in effect
- Rule 7.14 (b): The “courtesy runner” rule for the catcher and/or pitcher of record when there are two (2) outs will **BE** in effect. A courtesy runner must be reported to the plate umpire. If the continuous batting order is used, the “courtesy runner” may be in the team’s batting order and must be the player in the batting order who made the last out.
- Rule 9.01(d): The unsportsmanlike conduct on sign stealing will **BE** in effect